2027 QC United U11 Breakaway Tournament Rules

Revised: September 25, 2026

I. General

- It is the responsibility of team officials to familiarize themselves completely with the following tournament procedures and to govern themselves accordingly.
- The 2027 QC United U11 Breakaway Tournament will run from February 4-7, 2027.
- Local teams (within 100 km of Regina) must be prepared to play on Thursday, February 4, 2027, at 5:00pm and as early as noon on Friday, February 5, 2027.
- Out-of-town (further than 100 km of Regina) teams must be prepared to play on Friday, February 5, 2027, at 4:00pm.
- Each team will be guaranteed a minimum of 3 games.
- All players must be registered with their local District/Provincial Association.
- All non-QC United teams must complete and submit a Team Status Form by January 30, 2026. The team status form can be found on the website.
- Teams using guest players (maximum of 5 players) must provide a permission letter from the player's home club. Guest player permission letters are due on January 30, 2026.
- All out-of-province or out-of-country teams must submit a travel permit. Travel permits are due on January 29, 2027.
- All teams will be required to check in at tournament headquarters (location will be provided to teams after registration has concluded).
- All games are played at the QC Facility located at 1560A McDonald Street, Regina, SK, on a FIFA-approved turf playing surface. Field dimensions are approximately 31 yards wide x 40 yards long.

II. Age Divisions and Fees

- Under 11 Boys and Girls - Born in 2016 or 2017 – Premier & Division 2 - $625

III. Game Format

- U11 – 7v7

IV. Competition Format

- The tournament will be LTPD compliant to align with Canada Soccer's Long-Term Player Development Model. This means there are no scores or standings.
- The following FIFA Laws of the Game will be modified:
    - A retreat line will be set at one-third of the field. When the goalkeeper has the ball—either in their hands or for a goal kick—the opposing team must drop back behind this line. This allows the goalkeeper to pass to a teammate without immediate pressure. The aim is to help players build confidence in playing the ball out from the back. The opposing team may cross the retreat line once the goalkeeper's teammate has touched the ball or when a long pass crosses the retreat line.
    - When the ball leaves the side of play, it will result in a kick or dribble in for the opposing team. Players can pass to a teammate or dribble in. Kick-ins are indirect (cannot score

directly from a kick-in); however, a player choosing to dribble the ball into play can score on their second touch.
    - Players cannot dribble the ball into play from a corner kick.

V. Groupings

- Age divisions will be divided into pools of 3, 4, or 5 teams. Pools of 3 will be combined into groups of 6. In an age division with 12 teams, there will be 3 groupings formed with 4 teams in each grouping.
- Each team will play one game against each other team within its pool, or one game against each team in one of the other pools.

VI. Game Procedures

- Except as otherwise stated in **Section IV – Competition Format**, the FIFA 'Laws of the Game' shall apply to all competitions.
- Each team must have two (2) sets of jerseys. The home team shall wear their lightest color jersey, and the away team shall wear their darkest color jersey. The home team must be prepared to change if, in the opinion of the referee, there is a color conflict.
- Please leave the field and team bench areas clean after each game.
- Game balls will be provided by the tournament host.
- On-field warm-up time will be minimal.
- Game sheets can be found at the tournament headquarters. Any changes to jersey numbers must be made 30 minutes before kickoff. After the game, a team official must verify that the score on the game sheet is correct by initialing beside the score and then signing the game sheet. The verified score on the game sheet will be considered final.
- Teams must have six (6) players to begin a game.
- Players receiving a cumulative three (3) yellow cards during the tournament will be suspended for their next match. This cannot be appealed.
- Any red cards received during the QC United Breakaway Tournament will expire with the end of the Tournament, except in cases where a red card is accompanied by a Special Incident Report, in which case the incident may be forwarded to the player's Provincial Association and/or governing body.
- A red card is immediate ejection from the game in which the red card is received, plus an automatic 1-game suspension. This suspension is to be served during the team's next game. The Discipline Committee will review the red card incident, and the Team Coach will be notified if any further disciplinary action is required.

VII. Discipline Rules

- The QC Breakaway Tournament Committee has established a Tournament Discipline Committee.
- Discipline guidelines will follow the QC United Discipline Policy.

VIII. Player Equipment

- Equipment shall consist of a numbered shirt, shorts, socks, shin pads, and footwear. All players on the same team shall wear the same-colored shirts and shall not have identical numbers. Goalkeepers shall wear colors that are distinguishable from all other players and referees.

- Players must not wear equipment or anything that endangers themselves or other players, including any kind of jewelry.

IX. Roster Sizes

- Max roster size is 14 players.

X. Substitutions

- Teams are allowed unlimited substitutions in a game.
- Substitutions will be on the fly at the halfway line.

XI. Length of Games by Age Group

- The duration of the game shall consist of two (2) twenty (20) minute halves.
- Half time will be 5 minutes in duration. All teams must be prepared to start play at their scheduled time. Any delay will reduce the total game time.

XII. Offsides

- There will be no offsides.

XIII. Coaching Requirements

- All Saskatchewan-based teams must have team personnel who meet the coaching standards determined by SSA.

XIV. Players and Reserves

- A player can only be on one team's roster.
- Players can not play down a division from where they are regularly registered.
- You may add a maximum of 5 guest players to your regular team roster. These players must be from an equal or lower division. Guest players must be marked as "guests" on your roster, and a permission letter from their team must be included, indicating the team name, age, and division in which they are registered. It is your responsibility to check with the tournament coordinator before your first game to ensure guest players are eligible. Guest players are players from outside your Club. Players from within your Club are not considered guest players.
- Playing unregistered players will result in game defaults, and your Provincial/State Association will be notified.

XV. Saskatchewan Laws

- All players eligible to play in the QC United Breakaway Tournament are "minors" in the Province of Saskatchewan. Possession or use of alcohol by "minors" is illegal. Any report of the use of alcoholic beverages or illegal drugs will result in expulsion from the tournament.
- Any person who defaces, destroys, steals, or otherwise abuses any of the venues used will be expelled from the tournament.

XVI. Protests

- No protests will be heard on any judgment calls by the referee. All decisions by the referee will be final concerning the outcome of games.

XVII. Inclement Weather

- The Tournament Committee reserves the right to cancel the tournament in whole or in part due to inclement weather and no refund will be issued. Individual games may also be cancelled outright, and no refund will be issued. Teams that are delayed by weather will not be refunded.
- Games will start and end in the allotted time provided in the schedule. In the event of inclement weather:
    - If a game cannot be played, the game will be listed as a 0-0 tie and both teams will be awarded 1 point each.

XVIII. Refund and Cancellation Policy

- ***If the tournament is canceled due to Public Health Orders pertaining to the COVID-19 pandemic, a full refund will be issued.***
- If for any reason your team must cancel, please inform the tournament coordinator immediately by emailing: josh@qcsoccer.ca.
- Teams that withdraw after the registration deadline of January 15, 2027, will forfeit their registration fee.
- Refunds before the final registration deadline will be in full, except for a $50.00 Administration fee.
- If you do not inform us of your cancellation, we will expect your team at its first scheduled game.

XIX. Questions

- If you have any questions, please contact us by email: josh@qcsoccer.ca.